The Developer's Perspective

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Agenda

- Brief Access Management Review
- Define Concept Roll-Out
- The "Real" Wall Street Game
- Concept Roll-Out Process
- Target Market Factors
- Site Considerations

What is - Access Management

 Generally, Access Management is the comprehensive approach for improving traffic operations by managing the location, design and operation of driveways, median openings and street connections to the roadway

Who is using – Access Management

- State governments are developing comprehensive access management programs and strategic highway initiatives that emphasize access control
- Regional and Metropolitan Planning Organizations (RPA and MPO)
- Local governments are preparing comprehensive plans and land use strategies

Why use - Access Management

- Provides Operational Benefits
 - traffic flows smoothly and safely
- Preserves the efficiency of the roadway
 - managing capacity
 - managing driver conflicts and expectancy
- Protects the investment made by the agency
 - maintaining the functional intent

Access Management can...

- Discourage urban sprawl
- Maintain roadway level of service
- Protect community character
- Coordinate consistency in land use
- Coordinate other transportation methods and interactions

For our purposes ...



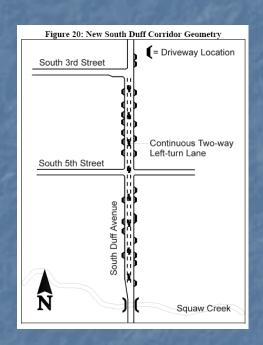
Access Management can be defined as:

"the process that provides access to land development, while simultaneously preserving the flow of traffic on the surrounding road system in terms of safety, capacity and speed."

More directly...

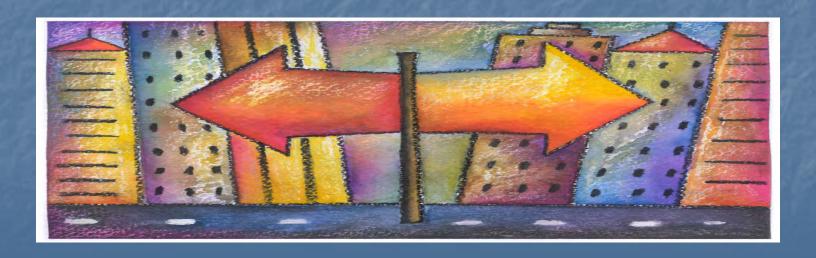
It involves the management of the:

- access location, spacing and design
 - driveways
 - median openings
 - street connections to a roadway system



Which leads us to ...

The coordination of land use and how it connects into a roadway/highway system







Concept Roll-Out

What is a concept rollout?



What's the <u>real game</u> when it comes to a concept roll-out?

Concept Roll-Out

- What is a concept rollout?
- What's the *real game* when it comes to a concept roll-out?

"THE WALL STREET GAME"



Concept Prototype

- Concept Prototype
- Road Show
- Known as the "Road Show" –
 What are the prototypes ROI,
 Occupancy, Competition, Barriers to Entry....



- Concept Prototype
- Road Show
- Money Guys
 - Develop interest by Investment Banker House

- Concept Prototype
- Road Show
- Money Guys
- Go Public (known as an IPO)



- Concept Prototype
- Road Show
- Money Guys
- Go Public
- Announce Roll-Out goals



- Concept Prototype
- Road Show
- Money Guys
- Go Public
- Announce Roll-Out goals
- Manage "Analyst's Expectations"
 Known as "The Street"

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- Manage "Analyst's Expectations"
- <u>Exceed</u> Analyst's Expectations

- Concept Prototype
- Road Show
- Money Guys
- Go Public
- Announce Roll-Out goals
- Manage "Analyst's Expectations"
- Exceed Analyst's Expectations
- Promote Stock = Value Increases = \$\$\$\$





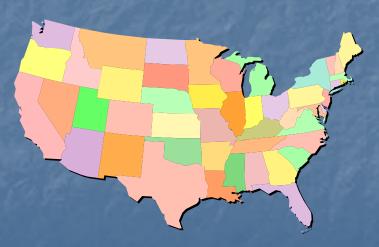


Concept Development Process

The country is divided into regional sections

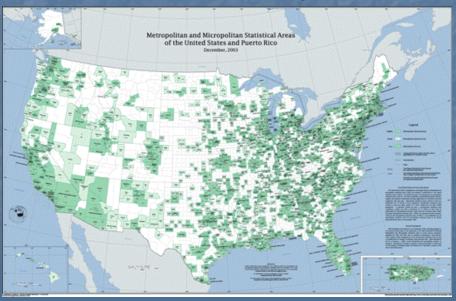
Concept Development Process

- These regional sections have a zone office
- Usually, there are about 7 or 8 zones across the country:
 - Northwest, Mid-Pacific,
 Southwest, Upper-Midwest,
 Lower Midwest, Southeast, Mid-Atlantic, Northeast



The Game Begins...

Once the country is divided into regional zone offices, the regions are divided into target markets or MSA (Metropolitan Statistical Area) targets



Target Markets



Population

Target Markets

- Population
- Income Levels/Demographics

Target Markets



- Population
- Income Levels/Demographics
- Demand Generators



Identify the locations of other competing concepts



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- How are the concepts performing

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General Growth Trend



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- Support Services



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- Support Services
- Demand Proximity



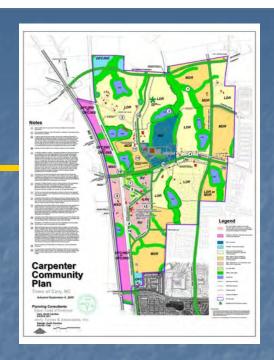
- General Growth Trend
- Support Services
- Demand Proximity
- Demand Growth



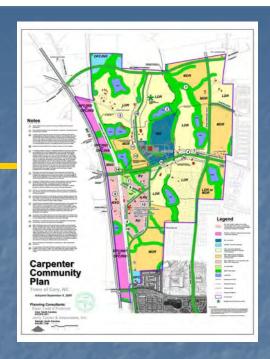
Location Considerations

- General Growth Trend
- Services
- Demand Proximity
- Demand Growth
- Competition

Allowed Use / Zoning



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- Utilities

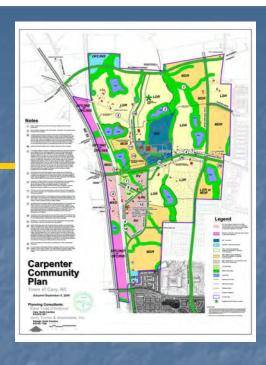


- Allowed Use / Zoning
- Utilities
- Economics

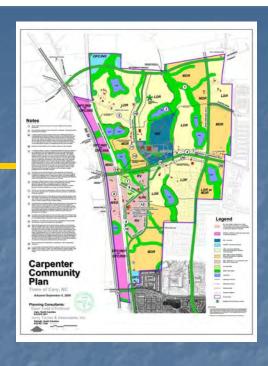
Land Cost, Build-able Area, ROI



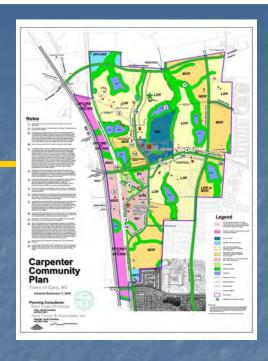
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- Economics
- Environmental & Geotechnical Reports



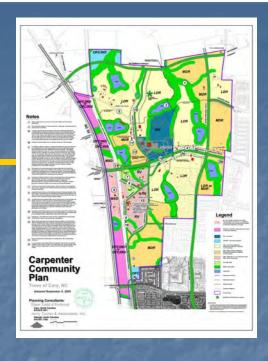
- Allowed Use / Zoning
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- Environmental & Geotechnical Reports
- Proximity of Demand Generators



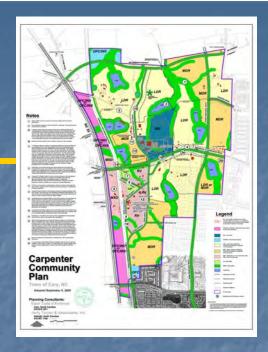
- Allowed Use / Zoning
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- Environmental & Geotechnical Reports
- Proximity of Demand Generators
- Proximity of Service Providers



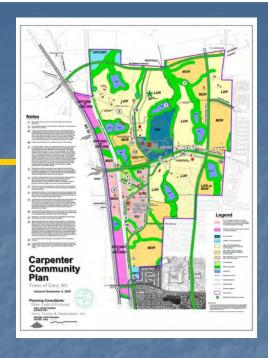
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- Environmental & Geotechnical Reports
- Proximity of Demand Generators
- Proximity of Service Providers
- Visibility



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- Environmental & Geotechnical Reports
- Proximity of Demand Generators
- Proximity of Service Providers
- Visibility
- ADT of Roadway
- Access to site









 Visibility is key in order to tie in with Branding



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- ADT of adjacent roadway



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- ADT of adjacent roadway is very important
- Reasonable Access



- Visibility is key in order to tie in with Branding
- ADT of adjacent roadway is very important
- Reasonable Access
- Surrounding Land Uses Demand Generators

Access



Access needs to be reasonable







The name of the game is:
 Location, Location

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- Visibility with a high traffic count is key to success

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- Capture the market before your competition knows what is coming

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- Visibility with a high traffic count is key to success
- Capture the market before your competition knows what is coming
- If possible, take the oxygen out of the market to reduce competition and create greater barriers to market entry

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- The Development Decision Logic & Site Packet provides executive management with the data needed to allocate project funding
- Access to the concept is certainly needed – but...

The overall market conditions and demand factors have far greater impact on the decision for a concepts placement than unreasonable demands for greater access

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